

MARTIJN IMHOFF

Designer, Developer, Entrepreneur, Student

ABOUT

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WORK

September 2016 - present

Web developer - no.dots

no.dots is a web design bureau from Eindhoven with a strong focus on optimizing results of websites. At no.dots I develop (back-end) web applications and APIs using mostly PHP. Laravel is the preferred framework.

September 2016 - January 2017

Innovation Accelerator - Blue Jay

Blue Jay is a student team, which is developing a drone that understands you and helps you with daily tasks: A domestic drone. At Blue Jay I was doing my master graduation project and many design and organizational tasks.

July 2014 - January 2015

Game design and Communications - Curve Fever

Curve Fever is indie game development company. I took care of the promotion of Curve Fever. I searched for opportunities to improve the game and I helped managing the community which had 60.000 unique players per day.

Geert van den Burg (CEO): "Martijn Imhoff worked for our game company called Curve Fever. He has shown great skills in analyzing game related problems and designing solutions to them. He also showed great enthusiasm and a 'getting things done' mentality. Martijn is a real team player."

February 2011 - April 2014

Web developer - Bset Media

My main job was front-end development. I also developed and maintained websites ranging from simple Wordpress sites to more complicated websites based on frameworks such as Code igniter. Furthermore I maintained a VPS based webhosting. Additionally I managed a project team for the development of the World trade portal; a web portal for online trading of resources.

2007 - 2009

Entrepreneur - Oh Let's Go drive in show

As a young kid I setup a drive in show with a friend. We facilitated musical entertainment at parties and weddings in and around our neighborhood.

SKILLS

Languages

Dutch ●●●●●

English ●●●●●

Design process

Research ●●●●●

Idea generation ●●●●●

Concept development ●●●●●

Prototyping ●●●●●

Concept evaluation ●●●●●

Media creation

Photoshop ●●●●●

Illustrator ●●●●●

Indesign ●●●●●

Premiere Pro ●●●●●

Lightroom ●●●●●

Programming

HTML ●●●●●

CSS ●●●●●

Javascript ●●●●●

PHP ●●●●●

C/C++ (Arduino) ●●●●●

Java (Processing) ●●●●●

Other skills

Interface design, game design, interaction design, arduino, lasercutting, mechanisms, foamboard modeling, woodworking skills, painting, product assembly, photography, filming, teamwork.

EDUCATION

2015 - present (2018)

Msc Industrial Design - Eindhoven University of technology

From obligation, to desire (ongoing individual graduation project): a tool for schools to support the students in developing their career. The tool is being developed in co-operation with dutch MBO schools and uses web and chatbot technologies.

Licht Plan (individual project): a desk lamp that allows the user to make a schedule of the light that he or she will need during the day. The lamp physicalizes the schedule and enables the user to make quick adjustments.

Sammlu (individual project): a platform for collaboratively sorting videos in a playful way.

2011 - 2014

Bsc Industrial Design - Eindhoven University of technology

Curve Wall (internship, individual project): At Curve Fever I designed and build the Curve Wall; an interactive gaming installation that allows up to eight players to play Curve Fever together with a physical twist. The Curve Wall was used at Campzone to promote Curve Fever.

RES - Motivating arm hand use (team project with five designers): A table top gaming system for motivating stroke patients to rehabilitate. My contribution was the design and development of a platform for the doctor that enabled evaluation of the patient's health based on the gaming statistics.

2005 - 2011

VWO - Pleincollege Bisschip bekkers, Eindhoven

Nature & Technology (Beta) profile with computer science, math, physics and chemistry.

EXTRACURRICULAR ACTIVITIES

2012 - 2013

Student snowboard association Avalanche Boarders, Eindhoven

I have been the secretary of the board of a society with over 40 active members. Furthermore I developed the association's website, designed several promotional materials such as videos, posters, t-shirts and hoodies and instructed beginner and intermediate members in snowboarding and surfing.

2007 - 2011

CREW - Pleincollege Bisschip bekkers, Eindhoven, The Netherlands

I have been a member of a workgroup that facilitated the audio and visual equipment for performances at school.

2006 - 2011

Student council - Pleincollege Bisschip bekkers, Eindhoven, The Netherlands

I have been a member of the student council that represented the students of the school. I have had various positions with this council such as Chairman and Treasurer. Furthermore I have build contacts with Laks (the dutch national student council organization) and led several committees.

Hobbies:

Snowboarding, surfing, climbing, sailing, photography, video editing, traveling